SINIQUE v.1.0

VISUAL TUTORIAL

1 – **IP Address**
2 – **Port**
3 – **Server Password** *(Login password)*
4 – **Connect / Disconnect** *(Attempt to make a connection / Close connection)*
5 – **Settings** *(Extra options)*
6 – **Upload** *(Options for sending a file)*
7 – **Editor** *(Access editor for server creation)*
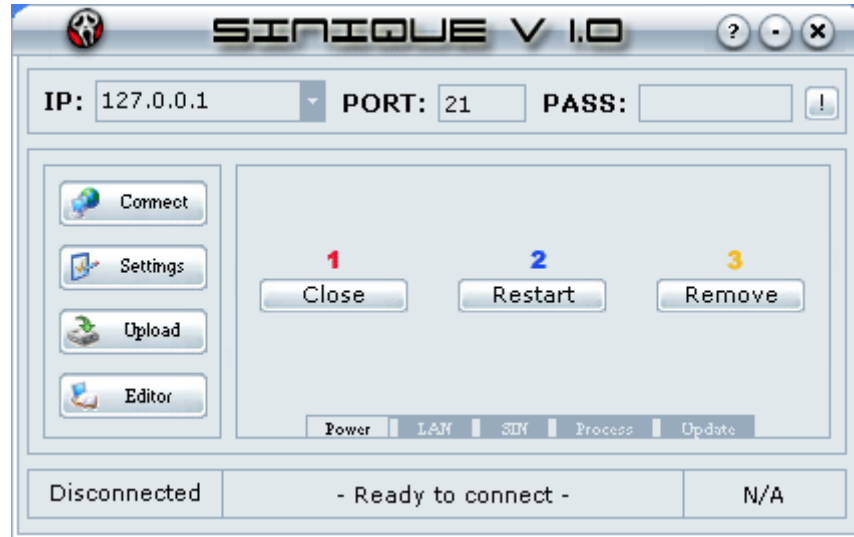
1 – **Close** *(Terminate)*
2 – **Restart** *(Start over)*
3 – **Remove** *(Terminate and delete)*
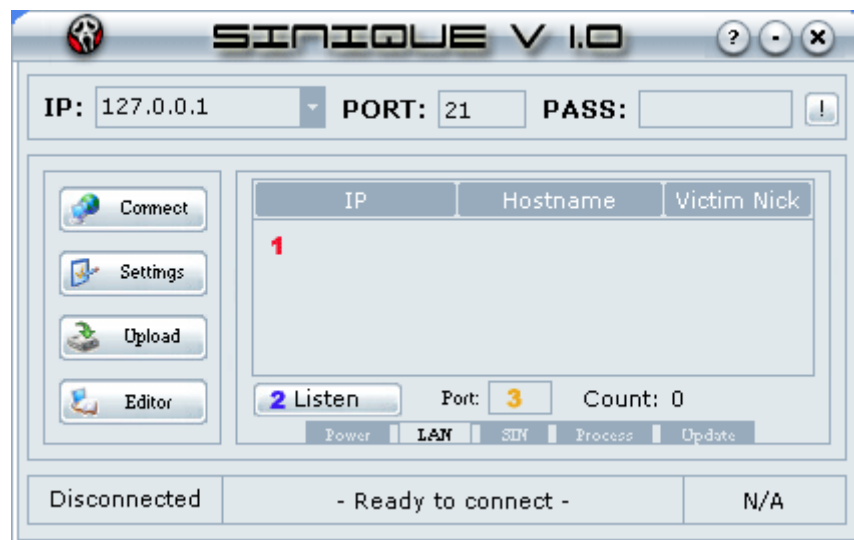
1 – **Entry List** *(Lists all reverse connection servers currently available)*
2 – **Listen** *(Opens a port for listening)*
3 – **Port** *(Port to listen on)*

1 – **Entry List** *(Lists all SIN notifications)*
2 – **Listen** *(Opens a port for listening)*
3 – **Port** *(Port to listen on)*

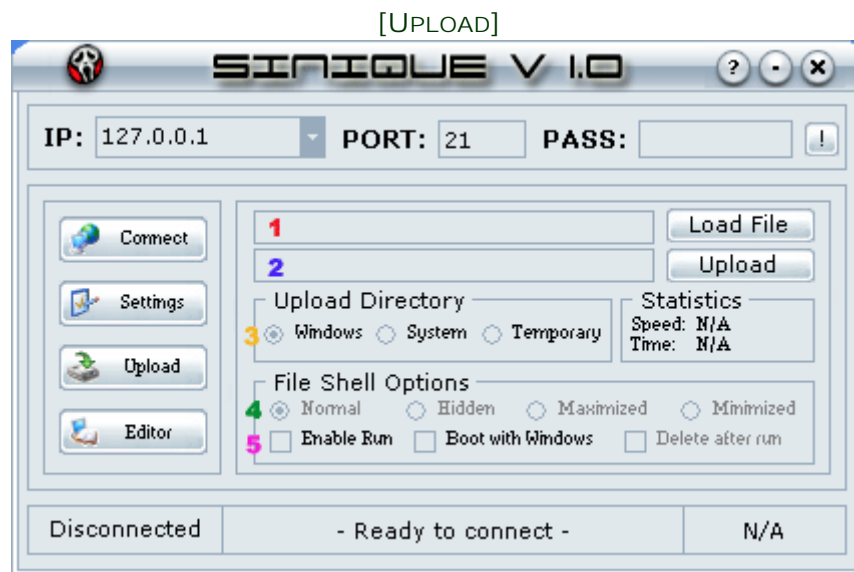**1** – **Entry List** *(Lists all processes running)*
2 – **Refresh** *(Refreshes the list of processes)*
3 – **Kill** *(Terminates the selected process)*
4 – **Kill + Del** *(Terminates the selected process, then deletes it afterwards)*
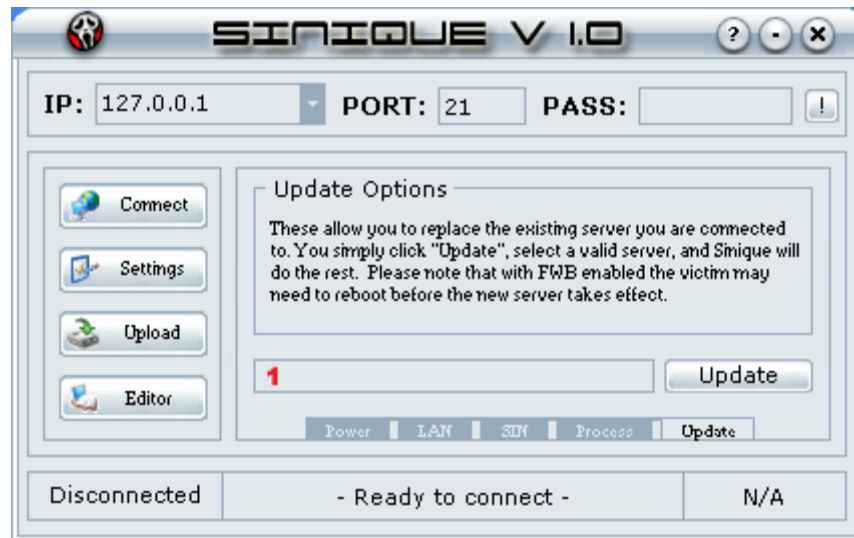
1 – Update File Path *(Path to server file you want to exchange with the running version you are connected to)*

1 – Upload File Path *(Path to the file you want to upload)*

2 – Progress Bar *(Gives a visual representation of the percentage transferred)*

3 – Upload Directory *(Directory to which the file is uploaded to)*

4 – File Shell Options – Run Styles *(Normal, Hidden, Maximized, Minimized)*

5 – File Shell Options – Other

   (Boot with Windows – Start file every Windows startup
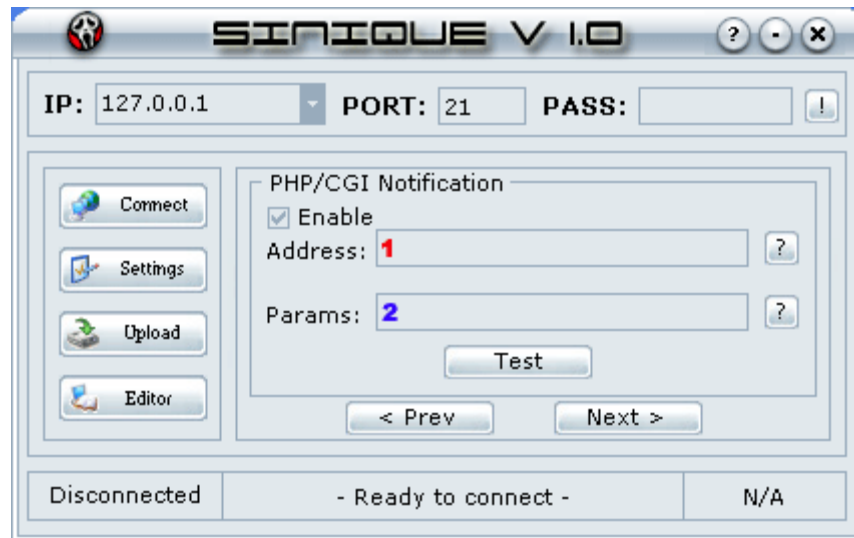   *Delete after run – Name says it all)*

[EDITOR]

1 – **UIN** *(UIN for your ICQ account)*
2 – **Subject** *(Customized pager subject line)*
3 – **Message** *(Customized pager message)*

1 – **Host** *[IP or hostname (no http:// in front) for your comp]*
2 – **Port** *(Port to send to)*
3 – **Message** *(Customized message)*

1 – **Address** *[Location of PHP/CGI document (includes http://)]*

2 – **Params** *[Custom parameters (action=blah,blah , etc)]*

3 – **Message** *(Customized pager message)*
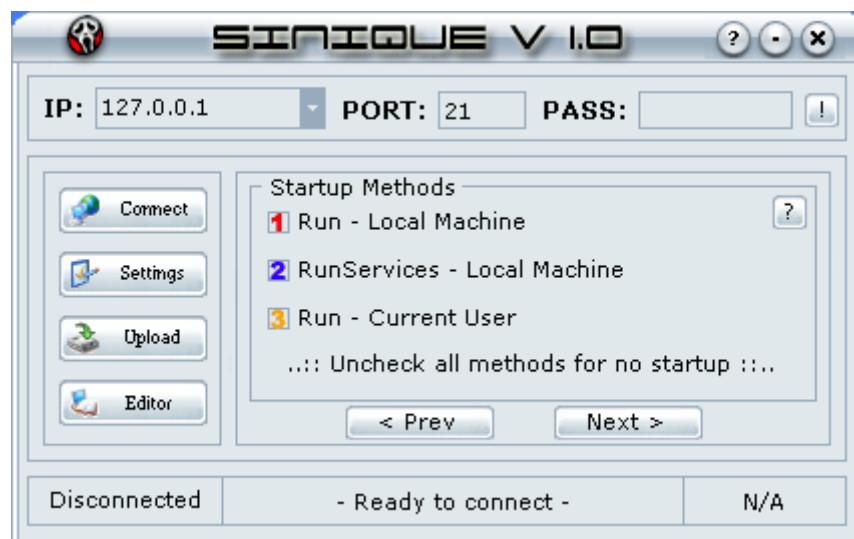
1 – **Run - LM** *(HKLM\Microsoft\Windows\CurrentVersion\Run)*

2 – **RunServices – LM** *(HKLM\Microsoft\Windows\CurrentVersion\RunServices)*

3 – **Run - CU** *(HKCU\Microsoft\Windows\CurrentVersion\Run)*

1 – Windows *(Installs server to the Windows directory)*
2 – System *(Installs to the System directory)*
3 – Filename *(Filename after installation)*
4 – File Extension *[Extension of filename after install (Custom uses Custom Ext])*
**5 – Registry Key** *(Registry startup string value name)*

1 – Main Port *(Port to have server listen on)*
2 – Victim Nickname *(Use to identify victims from each other)*
**3 – Server Password** *(Password used for login verification with the client)*

1 – **Icon Selection** *(Select an icon style)*
2 – **Button Selection** *(Select a button style)*
3 – **Title** *(Titlebar text)*
**4** – **Message** *(Message text)*
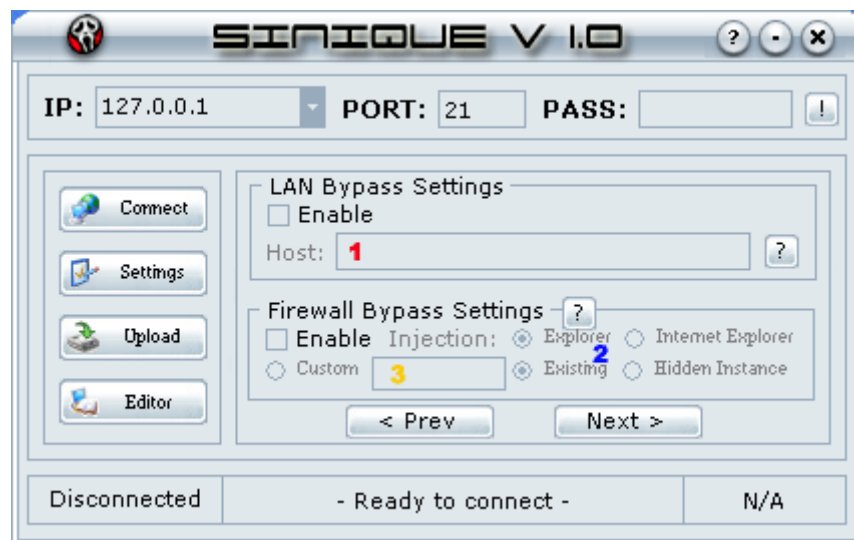
1 – **LAN Host** *(IP or hostname of your pc, make sure to have the LAN port opened)*
2 – **Injector Type Selection** *(Select the method in which you would like to FWB)*
3 – **Custom Inject Path** *(Use a combination of our variables and real paths)*
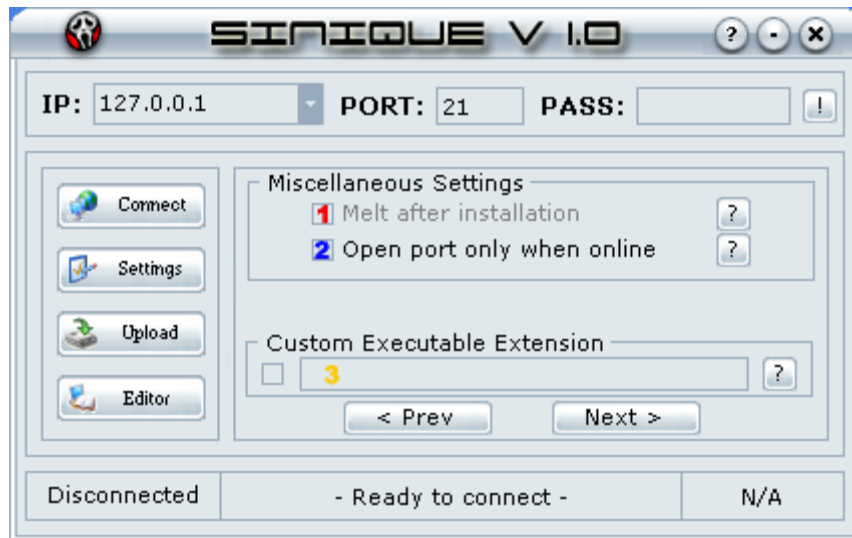
1 – **Melt** *[Deletes the original executable that was ran (only works if server installs)]*

2 – **Open Port** *(Opens port when victim is online, else closes the port)*

3 – **Custom Exec Ext** *(Registers a new executable extension, ie: .eif which will act just like a program being renamed to .exe)*
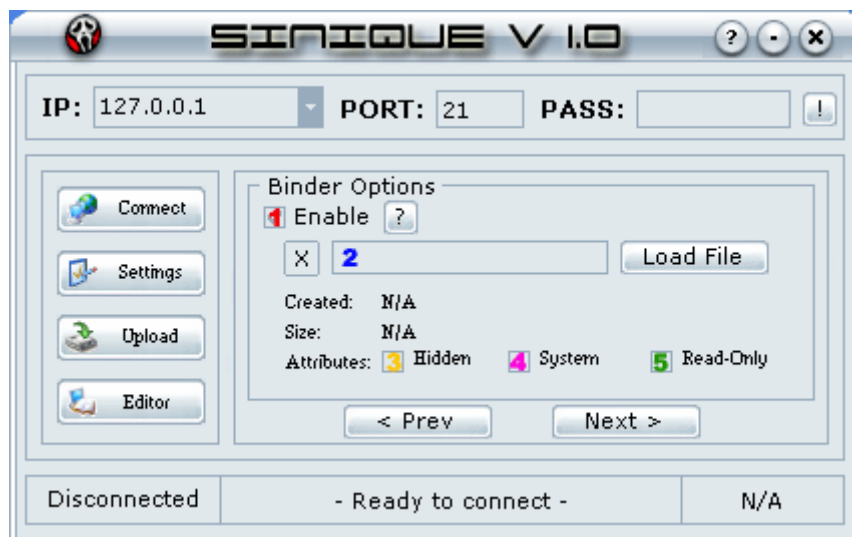

1 – **Enable** *(Enables options)*

2 – **Bind File Path** *[Path to a file you want bound (attached) to the server, to have run just before the server does)]*

3 – **Hidden** *(file attribute, causes icon to be displayed as a grayed out in Explorer)*

4 – **System** *(file attribute, is mostly recognized as a "system" file by most apps)*

5 – **Read-Only** *(file attribute, usually can't be edited in text editors when set)*
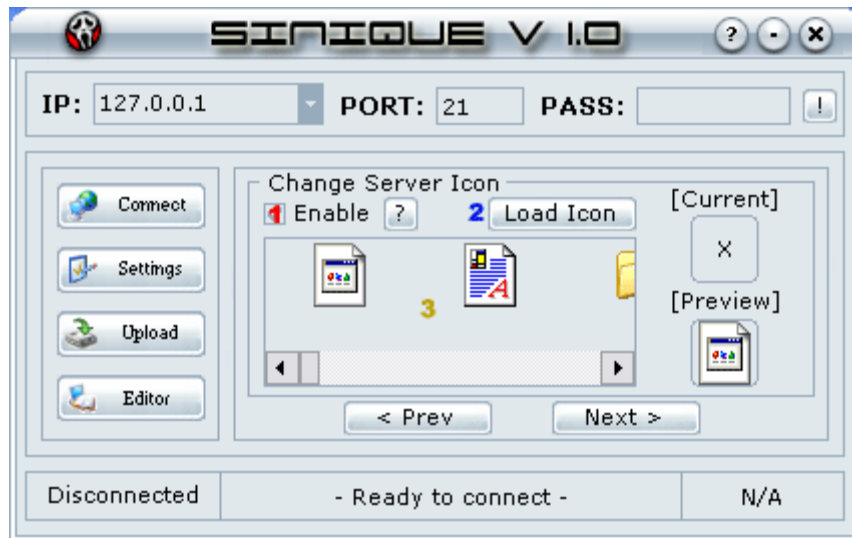
1 – Enable *(Enables options)*
2 – Load Icon *(Loads a custom icon from any file type)*
3 – Icon List *(List of icons to choose from for the server's icon)*
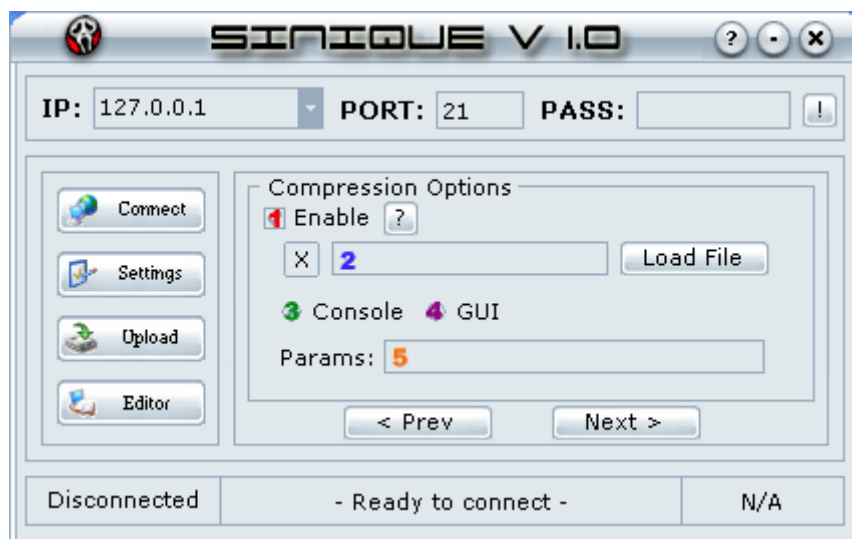
1 – Enable *(Enables options)*
2 – Compressor File Path *(Path to a file you want compressor you wish to use)*
3 – Console *(You're using a console - based compressor)*
4 – GUI *(You're using a user interface - based compressor)*
5 – Params *(Parameters to be used when using the console based option)*
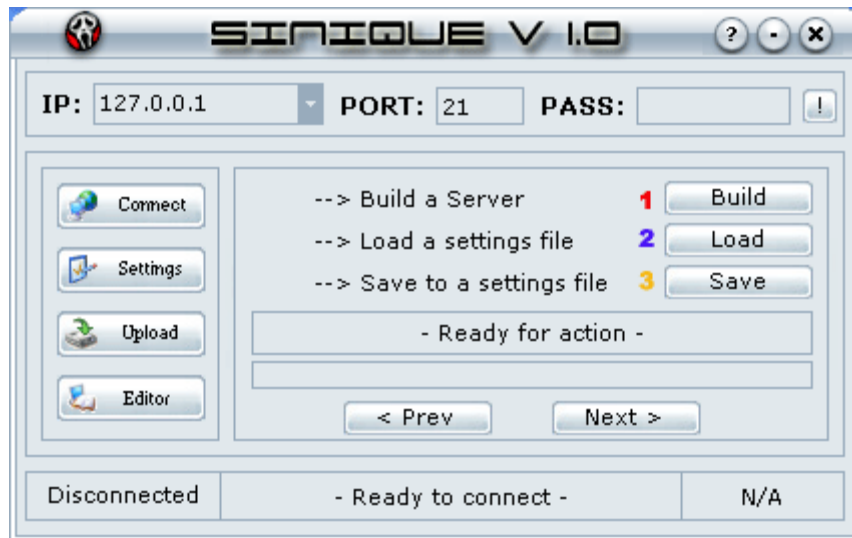
1 – Build *(Creates a server file built to your custom tailored options)*
2 – Load *(Load a settings file)*
3 – Save *(Save your current settings to a settings file)*

For further details, please refer to the *[?]* buttons found in various locations
throughout it (as you can see in these screenshots)